AGES 7+
For 1 Player
Electronic Hand-Held
Giga Pets™
You're now the proud owner of a Giga Pet!
INSTRUCTIONS
TIGER GAMES

Important

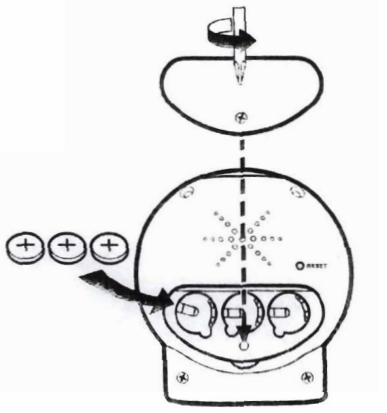
If this game malfunctions, push in RESET or try new batteries.
Note: This will not erase any pet data.

Game Contents: Game unit, Instructions

Batteries

Batteries included. Replace with 3 x 1.5V "A76" or LR44 size alkaline batteries. Phillips/cross head screwdriver (not included) needed to replace batteries."

Replacing the batteries: Loosen the screw on the battery box (on the back of the game unit), and remove the door. Remove and discard the batteries, then insert three A76 (or LR44 button cell)-size batteries, making sure to match the + and – symbols with the markings in the plastic. Replace the door and tighten the screw, then push in RESET.



⚠ CAUTION:

1. As with all small batteries, the batteries used with this game should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. In other countries, have the doctor call your local poison control center.
2. Make sure the batteries are inserted correctly and always follow the game and battery manufacturer's instructions.
3. Do not mix old and new batteries, alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.

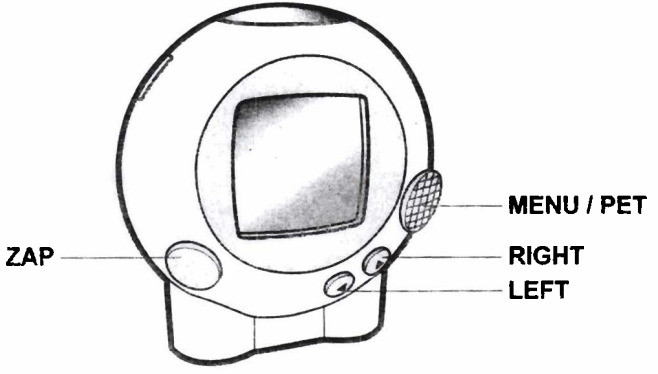
⚠ CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging.

Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERY.

8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.

A Look at Your Game Unit



ZAP

Press this action button to:

- **Confirm** your choices.
- **Select** a highlighted menu action.
- **Interact** with a highlighted area/object.

LEFT/RIGHT

Press these arrow buttons to:

- **Move** your pet around.
- **Scroll** through menu options.

MENU/PET

Press this button up (MENU) to:

- **Display** the menus for taking care of your pet.
- **Exit** a menu and return to the regular play screen.

Press this button down (PET) to:

- **Pet** your pet.
- **Return** to the previous screen in a menu.

Note: If no buttons are pressed for about five minutes, the game will go into "sleep mode." Press any button to "wake up" the game.

Object

Give your pet the right kind of care at just the right time, and collect attributes to develop your pet's personality.

Game Summary

Congratulations! As a Giga Pet owner, you are now a caretaker of an interactive portable pal who needs lots of attention to grow up healthy and happy. Explore a miniature virtual world with your pet while keeping it in a good mood. Entertain your pet, shop for items it likes and needs, and watch your pet's personality and abilities change.

Getting Started

First, choose either 24-hour or 12-hour time mode.

Next, set the time of day. Then pick a name for your pet. **Note:** Press the MENU button to move to the next letter, symbol, or number. Press the PET button to move to the previous letter, symbol, or number.

How to Play

Explore your pet's environment, indoors and outdoors, to maintain its happiness and strengthen its personality.

Main Menu

Press the MENU button to display the Main Menu.

Stats – Check on your pet's current condition.

Stuff – View your pet's inventory of food, toys, and medicine.

Feed – Give your pet some food.

Play – Play with your pet.

Trick – Have your pet perform a trick.

Clean – Clean up your pet (or clean up after your pet).

Heal – Make your pet feel better.

Sleep – Have your pet rest.

Time – Display time, and change clock settings if needed.

Link – Search for another handheld game to make a connection.

Go Home – Get your pet home quickly from any outdoor location.

Go Out – Go outside if your pet is in its house.

Options – Adjust game brightness and volume.

Exit – Cancel the menu and exit back to current gameplay screen.

Stats

Select Stats from the Main Menu to check on your pet's current condition and read any messages about your pet's needs.

Basic – **This shows your pet's name, age, and amount of Bucks (money).**

Personality – This shows how many halos, pitchforks, stars, and lightbulbs your pet has (see Personality section for details).

Condition – This shows the status of your pet's Health, Hunger, Mood, and Hygiene.

Message – Any message alerts are shown here.

Taking Care of Your Pet

Always be aware of your pet's basic needs. Make sure it is not too hungry, bored, dirty, sick, or tired. When a "thought bubble" pops up indicating that your pet needs care, press the MENU button to go directly to the icon for what your pet needs. For example, if your pet is feeling unhealthy, a sick face will appear. Press the MENU button to be taken directly to the Heal icon to give your pet something to make it feel better.

Feed – Your pet needs food on a regular basis. Keep in mind that the type and quantity of food can affect your pet's hunger level and health. For example, Gourmet, Health, and Chow foods have the biggest impact on hunger. Treats and Gourmet foods also help your pet's mood. Select Feed from the menu to give some food to your pet.

Play – Your pet needs to be entertained and kept active. Select Play from the menu to have some fun with your pet.

Trick – Your pet can do one trick at the beginning of the game, and it can learn more tricks (up to a total of nine). As its personality develops, so does its ability to do tricks. Some tricks are available when your pet has at least 60 of a certain personality icon, and more advanced tricks can be learned when your pet collects at least 125 of an icon. Select Trick from the menu to choose a trick for your pet to perform.

Clean – Your pet will get dirty over time. To get your pet cleaned up, select Clean from the menu. You should also select Clean if your pet makes a mess.

Heal – Your pet can get sick from being tired, hungry, or dirty too often. To improve your pet's health, select Heal from the menu and select an item from your inventory. For example, your pet might need chicken soup for some ailments, but specific medicines for other issues. You can buy more medicine at the Health Store if you need it.

Sleep – Your pet needs to sleep and take naps to stay alert. Select Sleep from the menu to turn off the lights so that your pet can rest.

Personality

When you look at your pet's stats, you can view its personality icons. While your pet is exploring it may find these personality traits.

Halos = Good **Lightbulbs = Smart**

Pitchforks = Bad **Stars = Cute**

Halos determine good behavior. More halos = nicer pet.
Pitchforks determine bad behavior. More pitchforks = more mischievous pet.
Lightbulbs determine intelligence. More lightbulbs = smarter pet.
Stars determine looks. More stars = better looking pet.

Note: If your pet is more attractive, other pets are more likely to act friendly toward it

Locked Areas

Locked personality areas, filled with personality icons and special personality-changing foods, unlock when your pet has collected at least 150 of the matching personality icon. These locations also offer plenty of opportunities to get Bucks.
Note: Locked areas sometimes open for short periods of time to pets with fewer than 150 of the matching personality icons, so watch for special announcements!

Shopping

As you collect Bucks, you can spend them on items your pet wants and needs. The Health Store sells medicine and is located to the left of your pet's house. The Shop sells everything else and is located to the right of your pet's house.

Selling Items

When your pet is in a store, you also have the option to sell things. Your pet's inventory of stuff is displayed so that you can choose which items to sell (to receive Bucks in return).

Pet School

Drop your pet off at Pet School (located to the far right after exiting your pet's house) for part of the day to have all of its needs taken care of automatically. This is a great option to take advantage of if you are in school yourself, need a break, or otherwise do not want to be disturbed by your pet's needs. You can use Pet School, which does not cost anything, up to twice a day between 7 a.m. and 5 p.m.

Surprises

As you travel, you may find some special surprises around. Look for Easter Egg icons and try your luck!

Fortune Teller – If you give a Fortune Teller some Bucks, your pet will receive a helpful message.

Wishing Well – Put a few Bucks into a Wishing Well and wish for something you want for your pet. Maybe your wish will come true ... or maybe it won't. Keep digging to find what you wished for!

Present – If you see one of these gift-wrapped mystery objects, it is up to you if you would like to open it. It may have a positive effect on your pet, or it may have a negative one.

Genie – The Genie will be happy to take some of your Bucks to grant your pet a wish. The results will change your pet's personality, but not always in a good way.

Linking to Other Handheld Pets

If your friend has another handheld Giga Pets game (sold separately), you can link it to your game and have your pets meet each other!

How to Link

Your friend's game needs to be about one to two feet away from your game. Press the MENU button on your game unit to display the Main Menu. Then select Link

from the menu. The game will search for another compatible handheld game. Once a link is found, your screen will show the other available pet's name. On your friend's handheld game, your pet's name will appear. Your friend must select YES to meet and interact with your pet. **Note:** Max distance between HH units should not exceed 3 feet" for best performance.

Introducing Your Pets

Some pets will get along with each other better than other pets. Depending on how friendly the two pets are when they meet, each pet's mood may get better or worse. Keep in mind that pets with similar personalities are more likely to play happily together.

Missing Other Pets

Pets that get along the best might miss each other after they are no longer linked. If your pet gets lonely and indicates that it misses its friend, you may want to link them up again. Getting the pets together for another playdate could boost their mood and health.

What to Do Once You're Linked

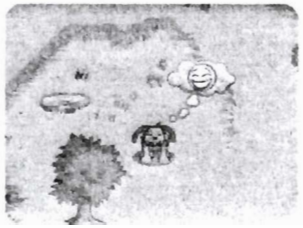
Press the MENU button on your game unit to display the Link Menu. From there, you can select one of the following:

Trade Item – Select an item from your pet's inventory to trade or sell to your friend's pet. Your friend will see the item and decide to offer an item to your pet in trade, offer some Bucks, or say No Thanks. If your friend's pet offers an item in trade, you can choose to accept or refuse the item in exchange for your pet's item. If your friend's pet offers Bucks for the item, you must decide if the amount offered is reasonable enough for your pet to give up the item. You can continue trading and selling items until either player selects End from the bottom of the inventory list. Note: An item that is specific to your type of pet may be changed during the link to make sure that it is useful to the receiving pet. For example, if you have a pet bunny who offers Parsley Pate to trade, your hamster friend will see this appear as Romaine Brulee.

Play Game – Compete against your friend's pet to see who can blow up a balloon the fastest. When the screen says GO, each player must alternately press the LEFT and RIGHT arrow buttons as quickly as possible, which inflates each pet's balloon. Keep pressing the buttons back and forth until your pet's balloon inflates so much that it pops! The Balloon Race is played in three rounds, and the pet who wins at least two out of three rounds wins the game and a prize. Note: There is a limit to how many Balloon Race prizes your pet can win per day.

End Link – If you choose this, the link to your friend's handheld game will be broken and you will return to the last screen you were on before you linked up.

Connecting with Pets from a TV Game



If you have a Giga Pets Explorer TV game (sold separately), you can connect your handheld game to it and have your pets meet each other!

How to Connect

Make sure that the TV game unit and handheld game unit are both ON. Open the flip-up door on top of your TV game unit. Dock your handheld game unit into the TV game unit like a cartridge, then press the ZAP button on the handheld game unit. Your handheld pet will "visit" your TV pet, and certain items can be traded between games. You can even use your friends' games for more interactive fun.

Mini Pets

Visiting pets from handheld games are known as "mini pets" in the TV game. You will find that certain items are only for mini pets. Also, you need a mini pet with you to be able to visit Mystery Island (the question mark on the TV game's map)!

Personality Icons and Stats

If you collect a personality icon for your TV pet while a mini pet is visiting, a copy of the icon will go to the mini pet, too. Your TV pet's condition can also affect your mini pet. For example, if your TV pet is dirty or sick, your mini pet will get dirty or sick too, even once it returns to the handheld game. If you clean or heal your TV pet while your mini pet is visiting, your mini pet will also become clean or healed.

How to Disconnect

Press the ZAP button on your handheld game unit to make your mini pet reappear on your handheld game screen, then disconnect the handheld game dock from the TV game unit. **Note:** You must press the ZAP button before disconnecting the handheld unit, or you will lose any data transferred from the TV game. The HH game will display "Press ZAP to download data".

Ending the Game

Your pet will never die, but if you neglect it into a perpetually miserable state, you will need to bring your pet's stats back up to normal levels to continue your adventures. Select Stats from the Main Menu and check out the Condition section to see what your pet's most urgent needs are. Try feeding, cleaning, healing, resting, and playing games with your pet. Have it visit friends. Give your pet extra attention by petting it (press the PET button).

Creating a New Pet

If you push in RESET, you will be asked if you would like to start a new pet. Select YES (and confirm YES) if you want to start the game over with a new pet. Select NO to return to the pet you had before.

Maintenance

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.

- Do not disassemble the game. If a problem occurs, remove and replace the batteries, or push in the RESET button.

FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Under an environment with electrostatic discharge the game may malfunction and lose saved data. If this occurs the user will need to remove and re-insert the batteries.

Consumer Information

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.

Not suitable for children under 3 years because of small part - choking hazard.

This product must be disposed of seperately at your local waste recycling centre. Do not dispose of in household waste bin

CLASS 1 LED PRODUCT

PROOF OF PURCHASE

TIGER GAMES

Item 52752 Asst.44127

GIGA PETS™
Electronic Hand-Held

tigergames.com

Item No: 52081
52082
52083
52084
52085
52086
52752

Hasbro

TIGER GAMES

© 2006 Hasbro, Pawtucket, RI 02862.
All Rights Reserved.™ & ® denote U.S. Trademarks.
U.S. Patent No.5971855

0306**52752**000 0306**44127**000